

diminished capability to ensure that the latest “business rules” can be applied. The presently claimed method and system allows great flexibility in distributing content while having mechanisms in place to apply the most current “business rules”.

The systems described in Wisner and Ginter are “linear”, in a sense that “upstream” changes make their way through the value chain in a linear fashion, from the upstream element to the next. The changes cannot apply to the content that has already been distributed but not yet purchased. Further, the changes cannot apply in situations where some of the downstream elements have not updated their “business rules” at the particular time the consumer performs a transaction (as happens only too frequently in retail). The present invention, as claimed, contains “feedback loops” of validations steps build into it. The feedback loops make sure that in most cases the “upstream changes” automatically apply throughout the value chain.

In reference to the illustration attached hereto as Exhibit 1, for example, if a consumer wants to exercise a previously downloaded offer, the feedback loop make sure that the offer meets the latest business agreements or is updated. If a consumer B gets an offer forwarded from another consumer, the validation loop will make sure that the offer is valid for consumer B (which it may not be due to, for example, territorial restrictions) or get consumer B another offer. In another example, if a retailer did not update his offers to reflect the latest agreements, the system forces an update by means of the validation loop. The invention allows resource-constrained retailers to not invest into creating catalogs and offer management systems but to rely on the automated system to provide offers for them. The concept of validating offers in multiple feedback loops is described in multiple claims (e.g., 5-8, 11, 14, 34-37) and there is no equivalent in either Wisner or Ginter. Claim

predefined business rules” and “dynamically updating business parameters upstream” (Office Action dated February 10, 2005, page 5).

Specifically, the Examiner characterizes the “Liquid Licensing Center being a trusted third-party system for delegating and enforcing licensing between the key parts of the system—licenses for consumers using the music player, distributors using the music distribution server, and publishers using the mastering tools” (Office Action dated February 10, 2005, page 5) and cites page U-3 of Liquid Audio. However, Applicants submit that the Examiner’s statement above is not a summary of the disclosure of Liquid Audio but almost an exact quote of the entire disclosure. The pertinent part of Liquid Audio, page U-3, discloses:

The Liquid LicenseCenter [sic] is a third-party entrusted system for delegating and enforcing licensing between key parts of the system – licenses for consumers using the Liquid MusicPlayer CD, distributors using the Liquid MusicServer, and publishers using the Liquifier. In addition to managing this process through registration, authentication, and certificate generation, the Liquid LicenseCenter takes over the responsibility for rights reporting to the appropriate agencies.

Applicants note that license enforcement and automatic rights reporting is the subject of many U.S. patents and the subject of numerous litigations before and since Liquid Audio was published. This “art” is complex with numerous factors regarding the level of protection and rights reporting schemes. Applicants respectfully submit that the above disclosure, in comparison to the complexity of the art, does not begin to enable one of ordinary skill to “enforce predefined business rules.”

The Examiner further contends that the “Liquid License Center enforces licenses between the key parts of the system; Liquid Server’s flexible design allows the artist to send dynamic product and promotional information comprising sale price, tour schedule, discounts, and coupons” (Office Action dated February 10, 2005, page 5). Again, Applicants note that the Examiner’s statement is not a summary, but a near exact quote of the entire disclosure of Liquid Audio on the

particular subject. Liquid Audio discloses that “[t]he flexible design of the server allows you to send dynamic product and promotional information such as sales price, tour schedule, discounts and coupons; along with the Liquid Track to be received by the Liquid MusicPlayer CD” (Liquid Audio, page U-2, emphasis added). Applicants respectfully submit that the above does not enable one of ordinary skill in the art to dynamically update upstream business rules, per claims 3, 42, 81, and 83. One of ordinary skill in the art has no motivation or expectation of arriving at the claimed invention.

Applicants also note that Wiser seems to be the technical description of the non-enabled disclosure of Liquid Audio and Liquid Audio was published almost four months prior to the filing date of Wiser. Yet, Wiser is silent on a number of the key elements cited by the Examiner. There is no teaching or suggestion in Liquid Audio on how all the related systems work and that they should be dynamically updated, and thus are not enabled. It is only with improper hindsight in that the Examiner is using knowledge of the present invention to fill the gaps apparent in Liquid Audio.

Even if Enabled, Liquid Audio Does Not Teach or Suggest Numerous Elements

As discussed above, Applicants submit that Liquid Audio is not enabled. However, even if the Examiner maintains that Liquid Audio is enabled, Applicants submit that it does not teach or suggest all of the elements the Examiner contends it does.

The Examiner contends that Liquid Audio discloses the claimed steps from independent claims 3, 81 and 83 of “dynamically updating the predefined upstream business rule parameters, providing the one or more offers to the consumer based on the dynamically updated upstream business rule parameters ... delivering the requested information to the consumer and enabling the consumer to use the delivered information in accordance with the selected offer.” Similar elements

are recited in independent claim 42. The Examiner sets forth that he “firmly believes” that “Liquid Audio teaches the Liquid License Center enforcing licenses between the key parts of the system and the Liquid Server’s flexible design allowing the artist to send dynamic product and promotional information comprising sale price, tour schedule, discounts and coupons” (Office Action dated February 10, 2005, pages 2-3).

Applicants respectfully disagree. Again, Applicants note that the Examiner’s statement is not a summary, but a near exact quote of the entire disclosure of Liquid Audio. Liquid Audio discloses that “[t]he flexible design of the server allows you to send dynamic product and promotional information such as sales price, tour schedule, discounts and coupons; along with the Liquid Track to be received by the Liquid MusicPlayer CD” (Liquid Audio, page U-2, emphasis added).

Applicants submit that other than the use of the word “dynamic”, that there is no indication that the sales price, tour schedule, discounts and coupons are associated with “predefined upstream business rule parameters.” Upstream business rules are, for example, “those representing the relationship between the distributor, Labels and the Artists.” Specification, page 28, lines 2-3. These are contractual agreements between the parties that are involved in the creation and distribution of the electronic works and not with a consumer. The contracts between these parties change frequently and the related predefined upstream business rules must change just as frequently to match the contractual agreement between the parties. Sending a coupon does not teach or suggest an upstream business rule has changed and should or could be dynamically updated. The Examiner is using improper hindsight to contend that sending a coupon has any relation to dynamically updating business rules.

At best, the above disclosure discusses the ability of data to be sent at the same time as the electronic information. Liquid Audio is silent regarding if the “dynamic information” has anything to do with enabling the user’s access to the electronic information. Applicants submit that the sales price, discounts and coupons cannot be directly associated with the offer that provided the user the electronic information (i.e. Liquid Track) if the product and promotional information is being transmitted along with the electronic information. It is unlikely that the user is receiving sales prices, discounts and coupons for the electronic information the user already bought. Further, a tour schedule may be associated with the electronic information being transferred, (information regarding the live performance of the recorded track) but a tour schedule has no bearing on enabling the user to use the selected information.

The above interpretation is supported further in Liquid Audio, page U-12, where Liquid Audio is discussing the Liquid MusicPlayer CD and discloses that “because of the advanced database functions offered in the system, Liquid MusicPlayer CD is the only software which includes the ability to purchase and download music while accessing up-to-date promotional information such as tour schedules, coupons and special offers.” The “promotional information” is accessed “while” purchasing and downloading. Thus, Liquid Audio does not teach or suggest dynamically updating rules linked to offers, providing the offers and enabling use of selected electronic information based on the offer.

Wiser Does Not Teach or Suggest the Missing Elements

Wiser does not teach or suggest the elements lacking in Liquid Audio. Applicants respectfully submit that Wiser does not disclose or render obvious the claimed upstream business

Applicants have carefully reviewed Wiser and Wiser is silent on including “sales price, tour schedule, discounts and coupons” and anything else that could be considered an upstream business parameter with his media data file. However, Wiser makes mention of including “other information” with his songs. In that context, Wiser discloses:

In another aspect of the invention, encrypted and un-encrypted versions of a song are combined into a single media data file, along with descriptive text, artwork, and other information. The encrypted version of the song is a high fidelity audio image that is to be purchased. ... In addition, descriptive information, such as cover art, lyrics, credits and the like, is also available for previewing. ... The media licensing center 110 is a licensing and certificate authority ... responsible for generating these public-private key pairs on behalf of the media player 116 for encrypting the media data files 200 and other information to be received by the media players 116.

Wiser, column 3, lines 51-63, and column 10, lines 18-26. Thus, Wiser teaches that additional information be encrypted with his media data file. Wiser further teaches that the encryption takes place at the initial stages of the creation of the audio image (a.k.a. electronic information):

In another aspect of the invention, there is provided a complete security protocol that protects the purchase-quality audio images from creation by an artist all the way through purchase and playback by the user. The purchase-quality audio data is encrypted when created by the artist with a media key, a strong random number generated by an audio authoring tool. This media key is then encrypted with a public key of the content manager. The encrypted high-quality version of the song is combined with the lower-quality un-encrypted versions, descriptive information and the media key into the media data file. The media data file is uploaded to the content manager for storage in the media data file system, where it can now be purchased by consumers. While in storage in the online music distribution system, the audio images remain encrypted and tied to the specific content manager.

Wiser, column 3, line 64 to column 4, line 12. As stated above, any additional information is included and can be encrypted in the media data file and Wiser watermarks and encrypts his electronic information upon or soon after creation. The “other information” is fixed in the media data file with audio image and does not change. Thus, if the “other information” are “upstream

Wiser, column 6, line 59 to column 7, line 3. Thus, Wiser teaches encrypting all commercially important information and one of ordinary skill in the art is not motivated to transmit unprotected information relating to the business rules governing the media data file.

Wiser also discusses, as part of the system to preview a file, that updated media descriptive data is downloaded during a preview request:

The delivery server 118 receives the voucher ID and media ID and contacts 722 the content manager 112 to obtain the media information from the media information database 106. The delivery server 118 specifies to the content manager 112 the media ID for the media data file 200, and the number of, and specific types of information to be retrieved from the media descriptive data 204. This step is to obtain the most current information about the media data file 200, in case there have been any updates, for example to the price information or other data. The content manager 112 responds 724 with media information of each requested type.

Wiser, column 15, lines 44-55. Wiser discusses how the media descriptive data is loaded (a.k.a. “updated”) prior to this disclosure. The media descriptive data is, as described above, incorporated and/or encrypted with the media data file. The content manager receives the media data file, with the media descriptive data, decrypts the file and divides out the media descriptive data to be saved in a different database. Wiser does not disclose “updating” in the context of refreshing existing media descriptive data, but “updating” as in adding new media descriptive data to database where that particular media descriptive data was not present. Wiser’s use of the term “update” is contrary to the use in the claims. Independent claims 3, 42, 81 and 83 recite that the predefined upstream business rule is first formulated and then updated. Wiser’s full disclosure regarding adding new media descriptive data is below:

The content manager 112 maintains a media information database 106 ... In order to obtain media data files 200 for distribution, the authoring tools 102 are used by individual artists to create the audio data and associated media data in the media data files 200 to be delivered over the network to the content manager 112 for storage in the master media data file system 120. Information descriptive of the master media

data files is extracted by the content manager 112 from each of the master media data files and stored in the media information database 106. ... Once imported and catalogued by the content manager 112 into the media information database 106 the master media files are generally available for preview and purchasing by individual users. ... The content manager 112 receives the media data file 200 and extracts 524 the media descriptive data from it, and updates 526 the media information database 106 with a new entry for the media data file 200. The content manager 112 also stores 530 the media data file 200 in the master media data file system 120. If the 'For sale' flag 216 of the new media data file 200 is set, then the media data file 200 is ready for purchase by a consumer.

Wiser, column 5, lines 52-53; column 10, lines 48-58; column 11, lines 23-25; and column 12, lines 55-62 (emphasis added). Further, even if one of ordinary skill in the art were to misinterpret Wiser's disclosure, Wiser still does not disclose performing the step dynamically. Wiser is silent on where his "updates" come from. There is no indication that there is a constant and dynamic refresh of information just that "updates" are available. Thus, Applicants submit that Wiser does not teach or suggest the missing elements from Liquid Audio.

Dependent Claims

Regarding claims 11 and 50, the Examiner admits the neither Liquid Audio nor Wiser teach or suggest generating rights data and the Examiner takes the position that it is obvious to one of ordinary skill in the art to generate rights data (ON1). Whether or not generating rights data is obvious, there is clearly no teaching or motivation in either reference to dynamically update the rights data.

Liquid Audio teaches that rights information can be packaged with the content in that "copyright protection [is] a standard part of the encoding process ... [including] copyright information and even rights tracking." Liquid Audio, pages U-8 and U-9 (emphasis added). Liquid Audio discloses that any rights data is encoded in the media. Thus, the entire media file would need

are only completed if validated. Ginter does not disclose or suggest previous agreements being updated and accessed dynamically for validation, so that an offer to a consumer (a third party) can be authorized and processed.

Further, the present invention centers on content and transactions concerning the content based on previously negotiated and agreed upon contractual terms. In contrast, Ginter centers on negotiations between parties to *form* a contract. For example, Ginter may suggest one or more ways to create an e-contract, but does not show the claimed method and system for validating a later offer, by a different party, against an earlier contract. Significantly, Ginter also does not address the problem that the earlier contract may change after it is first formed and before the offer is made to a consumer.

Thus, the claimed validation step provides that if the terms of the offer do not match the electronic contract, the candidate retail offer is not validated. The electronic contract and the candidate retail offer do not “haggle” or negotiate to form a new contract, as taught by Ginter.

Ginter dedicates over 9 columns to discussing the negotiation of contracts and discloses:

Negotiation and Electronic Contracts... Electronic agreements, like traditional agreements, may be negotiated between their parties... Negotiation is defined in the dictionary as "the act of bringing together by mutual agreement." The preferred embodiment provides electronic negotiation processes by which one or more rights and associated controls can be established through electronic automated negotiation of terms. ... A more complex form of a negotiation is analogous to "haggling." In this scenario, most of the terms and conditions are fixed, but one or more terms (e.g., price or payment terms) are not. For these terms, there are options, limits, and elements that may be negotiated over.

See, Ginter, column 241, line 55 to column 250, line 67.

In contrast, Applicants claim that either the offer matches the terms of the electronic contract or it is not validated. Once validated, the content is provided to the consumer, the consumer pays,

[a] method for negotiating electronic contracts, comprising: receiving a first control set from a remote site; providing a second control set; performing, within a protected processing environment, an electronic negotiation between said first control set and said second control set, including providing interaction between said first and second control sets; and producing a negotiated control set resulting from said interaction between said first and second control sets.

Ginter's first and second control sets are not electronic contracts. Both control sets are, at best, offers to sell or bids for purchase. Ginter states that:

[o]ne control set may describe a fixed ("higher") price for using the content. Another control set may describe a fixed ("lower") price for using the content with additional control information and field specifications requiring collection and return the user's personal information. ... To perform the negotiation, one party may propose a control set containing specific fields, control information, and limits as specified by a PERC [Permissions Record]; the other party may pick and accept from the control sets proposed, reject them, or propose alternate control sets that might be used. The negotiation process may use the permitted, required, and optional designations in the PERC to determine an acceptable range of parameters for the final rule set. Once an agreement is reached, the negotiation process may create a new PERC and/or URT [User Rights Table] that describes the result of the negotiation. The resulting PERCs and/or URTs may be "signed" (e.g., using digital signatures) by all of the negotiation processes involved in the negotiation to prevent repudiation of the agreement at a later date.

Ginter, column 243, line 25 to column 244, line 5. Thus, Ginter's control sets are defined, exchanged, modified and negotiated until there is an acceptable agreement between the parties. There must be an agreement about what the control set includes (the specific fields) as well as the content or terms that will constitute a match. Only when all of the terms are accepted is an electronic contract formed, which Ginter discloses as a new control set that is "signed" by the parties. The definition of the term "negotiation" as defined by Ginter, "the act of bringing together by mutual agreement" (Ginter, column 242, lines 5-6) would lead one of ordinary skill in the art to realize that a contract has not yet been formed, since one does not "bring together" parties after a contract is agreed upon.

Ginter falls short of the claimed method, which begins where Ginter ends. The claimed invention allows parties outside the distributor/retailer relationship to purchase content in accordance with the contract previously negotiated and agreed upon between the distributor and the retailer. The electronic contract is not accessed until the time of the user's request, so the most current contract is used.

Furthermore, even if Ginter suggests to one of ordinary skill in the art that three parties can negotiate a contract using Ginter's method (which Applicants submit that it does not), Ginter still falls short of the claimed invention. Using Ginter's method, the distributor, the retailer and the consumer would all send control sets to negotiate a single contract, with the consumer's control set having input into the relationship between the distributor and the retailer. All the parties would negotiate contemporaneously until an agreement is reached. There would be no need for an offer validation step because no electronic contract would be formed prior to the consumer's negotiations. Alternately, if the Examiner assumes that the distributor and retailer use Ginter's method for one contract and the retailer and the consumer use the method for another, this still falls short of the presently claimed invention. Ginter's method only negotiates with the control sets at hand, and Ginter does not teach or suggest that control sets should come from a previous contract negotiated with a different set of control sets between different parties.

Regarding claims 6-7, 45-46, 76, and 88 the Examiner states that Liquid Audio, Wisser and Ginter do not disclose providing alternate or default offers and takes the position that one of ordinary skill in the art would do so because seller "who do not have a particular product to sell as requested by a potential customer would suggest an alternative product or default offering."

Official Action dated February 10, 2005, page 14. Applicants respectfully disagree with the Examiner's characterization of the alternate and default offers.

The Examiner states that it is obvious for a seller to offer an alternative product, i.e. not the product originally selected by the user. However, this mischaracterizes both the alternate and default offers. The alternate and default offers are for the same product that the user originally selected. Due to the dynamic nature of the present invention, as reflected in the claims, the first offer provided to the consumer may not be valid at the time the user selects it. Thus, the system has multiple offers, in which if the first offer is not validated, the alternate or default offer is presented to the consumer. The Specification, page 48, line 22 to page 49, line 8, states that:

In the event that the consumer selects an offer that has expired, the consumer will be offered a choice of valid offers. Selecting an expired offer may arise when the consumer clicks on a locally stored reference describing a timed-out offer to a previously downloaded content. When the Consumer Player in conjunction with the RMS checks the offer, it is then determined that the offer has expired. The consumer is then offered a choice to use the content's Default Offer or attempt to find another offer from the same retailer. If the consumer chooses the Default offer, the content is purchased with the Default Offer. If the consumer chooses to find a substitute, the Consumer Player messages the Reference Service which finds a substitute offer from the same retailer. In either case, the Consumer receives a valid offer.

This is very different from offering a different product all together and is not obvious to one of ordinary skill in the art of virtual retail.

Further, if the Examiner maintains that providing different offers for the same content once an offer has failed to be validated, Applicants respectfully submit that Wiser teaches away from this concept. Wiser only discloses only the situation where the consumer selects an item of content and the content is not present (since Wiser does not disclose offers). If the content is not present, the only step Wiser takes is to report an error message to the consumer. Wiser repeats this multiple times for each problem encountered with delivering content to the consumer. Specifically,

